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APPLICATION NO.	FILING DATE	FIRST NAMED INVENTOR	ATTORNEY DOCKET NO.	CONFIRMATION NO.
10/766,758	01/27/2004	Robert Jensen	021751-000710US	2259
68218 TOWNSEND	7590 05/15/2007 AND TOWNSEND AND	CREW. LLP/PIXAR	EXAM	INER
	CADERO CENTER		VAUTROT,	DENNIS L
	SCO, CA 94111-3834	Robert Jensen	ART UNIT	PAPER NUMBER
	•		2167	
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Please find below and/or attached an Office communication concerning this application or proceeding.

The time period for reply, if any, is set in the attached communication.

		Application No.	Applicant(s)		
Office Action Summary		10/766,758	JENSEN ET AL.		
		Examiner	Art Unit		
	•	Dennis L. Vautrot	2167		
<del></del>	The MAILING DATE of this communication app				
Period fo			•		
WHI( - Exte after - If NO - Failu Any	CORTENED STATUTORY PERIOD FOR REPLICATION OF THE MAILING DOWNSON OF THE MAILING THE	ATE OF THIS COMMUNICATIO 36(a). In no event, however, may a reply be till apply and will expire SIX (6) MONTHS from a cause the application to become ABANDONE.	N. mely filed  n the mailing date of this communication. ED (35 U.S.C. § 133).		
Status			,		
1)⊠	Responsive to communication(s) filed on <u>05 F</u>	ebruary 2007.			
2a) <u></u> ☐	This action is <b>FINAL</b> . 2b)⊠ This action is non-final.				
3)□	Since this application is in condition for allowance except for formal matters, prosecution as to the merits is				
	closed in accordance with the practice under E	Ex parte Quayle, 1935 C.D. 11, 4	53 O.G. 213.		
Disposit	ion of Claims				
4)🛛	Claim(s) 1-18 is/are pending in the application				
•	4a) Of the above claim(s) is/are withdra	wn from consideration.			
5)	Claim(s) is/are allowed.				
6)⊠	Claim(s) <u>1-18</u> is/are rejected.				
-	Claim(s) is/are objected to.				
8)□	Claim(s) are subject to restriction and/o	or election requirement.			
Applicat	ion Papers				
9)[	The specification is objected to by the Examine	er.			
10)🛛	The drawing(s) filed on <u>05 February 2007</u> is/are	e: a)⊠ accepted or b)⊡ objecte	ed to by the Examiner.		
	Applicant may not request that any objection to the	drawing(s) be held in abeyance. Se	e 37 CFR 1.85(a).		
	Replacement drawing sheet(s) including the correc				
11)	The oath or declaration is objected to by the Ex	xaminer. Note the attached Office	e Action or form PTO-152.		
<b>Priority</b>	under 35 U.S.C. § 119				
12)	Acknowledgment is made of a claim for foreign	priority under 35 U.S.C. § 119(a	a)-(d) or (f).		
a)	☐ All b)☐ Some * c)☐ None of:				
	1. Certified copies of the priority document	s have been received.			
	2. Certified copies of the priority document	ts have been received in Applicat	tion No		
	3. Copies of the certified copies of the prior	•	ed in this National Stage		
	application from the International Burea		- 1		
· ,	See the attached detailed Office action for a list	or the certified copies not receive	ea.		
Attachmer	• •	<b></b>			
	ce of References Cited (PTO-892) ce of Draftsperson's Patent Drawing Review (PTO-948)	4) Interview Summan Paper No(s)/Mail D			
3) Infor	rmation Disclosure Statement(s) (PTO/SB/08) er No(s)/Mail Date	5) Notice of Informal 6) Other:			

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#### **DETAILED ACTION**

#### Response to Amendment

- 1. The applicants' amendment, filed 5 February 2007, has been received, entered into the record and considered.
- 2. As a result of the amendment, claims 1 3, 5 10, and 12 18 are amended. Claims 19 and 20 have been canceled. Claims 1 18 are pending in the application.

### Response to Arguments

3. Applicant's arguments with respect to claims 1 – 18 have been considered but are most in view of the new ground(s) of rejection.

#### **Drawings**

4. The replacement drawing sheet was received on 5 February 2007. These drawings are acceptable.

#### Claim Objections

5. In light of the amendments, the objection to Claim 13 is withdrawn.

## Claim Rejections - 35 USC § 102

6. The following is a quotation of the appropriate paragraphs of 35 U.S.C. 102 that form the basis for the rejections under this section made in this Office action:

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A person shall be entitled to a patent unless -

(e) the invention was described in (1) an application for patent, published under section 122(b), by another filed in the United States before the invention by the applicant for patent or (2) a patent granted on an application for patent by another filed in the United States before the invention by the applicant for patent, except that an international application filed under the treaty defined in section 351(a) shall have the effects for purposes of this subsection of an application filed in the United States only if the international application designated the United States and was published under Article 21(2) of such treaty in the English language.

- 7. Claims 1, 4, 6, 7, 14, 17, and 18 are rejected under 35 U.S.C. 102(e) as being anticipated by **Szabo et al.** (6,768,486).
- 8. Regarding claim 1, **Szabo et al.** (hereinafter **Szabo**) teaches a method for a computer system comprises:

opening a first file [derived object] describing a first object in an object environment; determining a reference for a second object [base object], wherein the second object includes a first plurality of public attributes [basic description] and a second plurality of private attributes (See column 14, lines 31-32 "Derived Object — includes a list of modifier objects and a pointer to the base object." And see column 16, lines 7-9 "Specifically, base object 810 provides the basic description of the object." And see column 19, lines 52 – 57 "In response to the notifications, the XTC object can take appropriate actions, such as to ensure that certain defined properties and/or constraints are allowed to flow up the modifier stack and/or to influence the changes that are made by higher ordered components within the modifier stack." The "constraints" are interpreted to be essentially the same as private attributes.);

receiving a second file [description is then provided] describing the second object from a storage system in response to the reference; (See column 16, lines 8-9 "The

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basic description is then provided to the object space modifier 820 in the modifier stack 880.");

opening the second file describing the second object [base object] in the object environment; determining a modified value [modifiers] for a public attribute from the first plurality of public attributes for the second object (See column 18, lines 6 – 9 "Parameter menu 212 provides a list of parameters that are associated with the selected base object type that can be used to define specific parameters of the selected base object." "Defining specific parameters" is interpreted to be equivalent to "determining a modified value".); and

including in the first file the reference for the second object [base object] and the modified value [modifiers] for the public attribute; wherein the second object is not stored in the first file (See column 15, lines 9 – 14 "Derived object 870 maintains a modifier stack 880. The modifier stack 880 includes a list of modifiers..., a transform 830, and a pointer to a base object 810. the derived object 870 maintains a reference to base object 810, a reference to transform 830, and a list of modifiers." Because the reference is stored in the file, the actual second object is not stored in the first file.); and

wherein values for the second plurality of private attributes cannot be modified by users of the first file. (See column 19, lines 57 – 61 "For example, as discussed in further detail below, the appropriate actions may include the modification of the geometry object and/or the 'disabling' of a higher-ordered component within the modifier stack." The "disabling" is interpreted to mean the attributes are not able to be modified.)

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9. Regarding claim 4, **Szabo** additionally discloses geometrically coupling the first object to the second object in the object environment. (See column 18, lines 24-29 "Currently, modifier stack 214 includes a base object (GeoSphere 224), and two modifiers (Bend modifier 226 and Taper modifier 228). FIG 2B depicts an example of an underlying modifier stack 250 that has been generated based on the user's current selections as depicted in modifier stack 214." Here, 226 and 228 represent objects which are coupled in the object environment.)

third object [multiple objects] in an object environment, wherein the third file describing a third object [multiple objects] in an object environment, wherein the third file includes a reference [pointer] to the second object [base object] and includes a override value [modifier] for the attribute (See column 11, lines 51-53 "The reference allows a scene to be rendered and allows for the use of modifiers by multiple objects." And see column 14, lines 31-32 "Derived Object – includes a list of modifier objects and a pointer to the base object." Allowing for use by multiple objects would include a third object, or any number of objects.); determining the reference [pointer] for the second object [base object] in response to the third file (See column 14, lines 31-32 "Derived Object – includes a list of modifier objects and a pointer to the base object." And see column 16, lines 7-9 "Specifically, base object 810 provides the basic description of the object."); receiving a second file [description is then provided] describing the second object [base object] from the storage system in response to the reference; (See column 16, lines 8-9 "The basic description is then provided to the object space modifier 820 in the modifier

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stack 880."); opening the second file [modifier stack] describing the second object [base object] in the object environment; and modifying the value [basic description] for the attribute from a default value to the override value in response to the third file. (See column 15, lines 9 – 14 "Derived object 870 maintains a modifier stack 880. The modifier stack 880 includes a list of modifiers..., a transform 830, and a pointer to a base object 810." And see column 16, lines 10 – 11 "Object space modifier 820 modifies this basic description to generate a modified description.")

11. Regarding claim 7, **Szabo** additionally discloses modifying the second file to include an additional attribute [changes] of the second [base] object (See column 11, lines 53-55 "The reference allows changes in the base object to be broadcast to any objects that are referring to that base object." Adding an additional attribute is one of many changes that could be incorporated.); reopening the first file describing the first object in the object environment; determining the reference [pointer] for the second object [base object] in response to the third file (See column 14, lines 31-32 "Derived Object – includes a list of modifier objects and a pointer to the base object." And see column 16, lines 7-9 "Specifically, base object 810 provides the basic description of the object."); receiving the second file [basic description] as modified describing the second object [base object] as modified from the storage system in response to the reference (See column 16, lines 8-9 "The basic description is then provided to the object space modifier 820 in the modifier stack 880." Here, because the changes to the second object is propagated upon being referenced, the modified object is the one that will be

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received.); opening the second file as modified describing the second object [base object] as modified in the object environment; modifying a value for the additional attribute [modified description] of the second object [base object] in the object environment; (See column 15, lines 9 – 14 "Derived object 870 maintains a modifier stack 880. The modifier stack 880 includes a list of modifiers... a transform 830, and a pointer to a base object 810." And see column 16, lines 10 – 11 "Object space modifier 820 modifies this basic description to generate a modified description."); and including in the first file the value for the additional attribute (See column 16, lines 7 - 8 "Specifically, base object 810 provides the basic description of the object." Here, the basis description would now include the additional attribute as it was propagated when subsequently referenced.)

12. Regarding claim 14, **Szabo** discloses a computer program product for a computer system including a processor coupled to a server comprises code that directs the processor to allow a user to create a first object [derived object] in an object environment (See column 15, lines 8-9 "The derived object instance is created when a user creates an object in a scene."); code that directs the processor to determine a reference for a second object [base object] in the server, wherein the second object includes a plurality of attributes [basic description] (See column 14, lines 31-32 "Derived Object – includes a list of modifier objects and a pointer to the base object." And see column 16, lines 7-9 "Specifically, base object 810 provides the basic description of the object."); code that directs the processor to create an instance of the second object in

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the object environment (See column 15, lines 8-9 "The derived object instance is created when a user creates an object in a scene."); code that directs the processor to determine a modified value [modifiers] for an attribute from the plurality of attributes for the second object [base object] (See column 15, lines 9 – 14 "Derived object 870 maintains a modifier stack 880. The modifier stack 880 includes a list of modifiers..., a transform 830, and a pointer to a base object 810. the derived object 870 maintains a reference to base object 810, a reference to transform 830, and a list of modifiers."); and code that directs the processor to override a default value [modifies] for the attribute [description] with the modified value (See column 16, lines "Object space modifier 820 modifies the basic description to generate a modified description."); wherein the attribute of second object stored in the server is not modified (See column 2, lines 16 -26 "...define a base object by selecting a particular object type from a set of predefined object types and selecting a set of parameter values that are the be used to define the specific parameters of the base object...the user may define one or more modifiers or other types of components that are applied to the base object for modifying certain characteristics, properties, attributes, constraints and other parameters of the base object...the object can then be exported for use in a graphics application." Once the base object is defined, the attributes stored on the server is not modified, rather modifiers can be applied to instances of a created object that references the base object.); and wherein the codes reside on a tangible media (See column 40, lines 56 -58 "Such instructions may be read into main memory 706 from another computerreadable medium such as a storage device").

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- 13. Regarding claim 17, **Szabo** teaches code that directs the processor to create an additional instance of the second object in the object environment (See column 15, lines 7-9 "The derived object 870 is an instance of the DerivedObject class. The derived object instance is created when a user creates an object in a scene."); code that directs the processor to determine a modified value for an attribute [modifier] from the plurality of attributes for the additional instance of the second object (See column 15, lines 9-10 "Derived object 870, maintains a modifier stack 880. The modifier stack 880 includes a list of modifiers..." Here, the value of the attribute is overridden based on that value of the modifier in the modifier stack.); and code that directs the processor to override a default value [modify the description] of the attribute for additional instance of the second object with the value (See column 16, lines "Object space modifier 820 modifies this basic description to generate a modified description.").
- 14. Regarding claim 18, **Szabo** additionally discloses the modified value [modifiers] for the attribute for the instance of the second object and the modified value for the attribute for the additional instance of the second object are different. (See column 15, lines 9-10 "Derived object 870 maintains a modifier stack 880. The modifiers stack 880 includes a list of modifiers..." Because each derived object maintains its own stack, the attribute modifiers can be different for each object.)

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#### Claim Rejections - 35 USC § 103

15. The following is a quotation of 35 U.S.C. 103(a) which forms the basis for all obviousness rejections set forth in this Office action:

- (a) A patent may not be obtained though the invention is not identically disclosed or described as set forth in section 102 of this title, if the differences between the subject matter sought to be patented and the prior art are such that the subject matter as a whole would have been obvious at the time the invention was made to a person having ordinary skill in the art to which said subject matter pertains. Patentability shall not be negatived by the manner in which the invention was made.
- 16. Claims 2, 3, and 5 are rejected under 35 U.S.C. 103(a) as being unpatentable over **Szabo** as applied to claim 1 above and further in view of **Buxton et al.** (hereinafter **Buxton**, US 5,970,252).
- fails to teach the storage system comprises one of the group: network directory, asset management system, database management system. However, **Buxton** teaches the storage system comprises one of the group: network directory, asset management system comprises one of the group: network directory, asset management system, database management system. (See column 10, lines 41-45 "An ISTORAGE is an OLE interface which supports the creation and management of structure storage objects. Such structured storage objects provide hierarchical storage of information within a single file similar to a file system within a file." This is similar to a network directory.) A person with ordinary skill in the art would have been motivated to combine the references because they both relate to the art of modifying data objects and they would have been motivated to include the storage system from **Buxton**, in order to maintain a persistent copy of the objects and modifiers rather than using a temporary stack, providing for a more efficient method. It is for this reason that one of ordinary skill

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in the art would have been motivated to include the storage system comprises one of the group: network directory, asset management system, database management system.

- 18. Regarding claim 3, **Szabo** teaches the reference [pointer] to the second object [base object] and the modified value for the attribute [modifiers]. (See column 15, lines 9-12 "Derived object 870 maintains a modifier stack 880. The modifier stack 880 includes a list of modifiers... and a pointer to a base object") **Szabo** fails to teach storing the first file in the storage system. However **Buxton** teaches storing the first file in the storage system. (See column 11, lines 10-13 "In addition, these templates may be stored to facilitate efficient distribution of templates to others...." Buxton teaches storing template files, whereas template files are not used in Szabo, rather a modifier stack is used.) A person with ordinary skill in the art would have been motivated to combine the references because they both relate to the art of modifying data objects and they would have been motivated to also include storing the reference and modifiers. It is for this reason that one of ordinary skill in the art would have been motivated to include storing the first file in the storage system.
- 19. Regarding claim 5, **Szabo** additionally discloses the first file includes a reference to third object [base object] and a override value [modifiers] for an attribute of the third object (See column 11, lines 51-53 "The reference allows a scene to be rendered and

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allows for the use of modifiers by multiple objects." And see column 14, lines 31-32 "Derived Object – includes a list of modifier objects and a pointer to the base object." Allowing for use by multiple objects would include a third object, or any number of objects.); and wherein the method further comprises: determining a reference [pointer] for the third object [base object] in response to the first file (See column 14, lines 31-32 "Derived Object – includes a list of modifier objects and a pointer to the base object." And see column 16, lines 7-9 "Specifically, base object 810 provides the basic description of the object."); receiving a third file [description is then provided] describing the third object from a storage system in response to the reference to the third object; (See column 16, lines 8-9 "The basic description is then provided to the object space modifier 820 in the modifier stack 880."); opening the third file [modifier stack] describing the third object [base object] in the object environment; and modifying a value [basic description] for the attribute of the third object from a default value to the override value in response to the first file. (See column 15, lines 9 – 14 "Derived object 870 maintains a modifier stack 880. The modifier stack 880 includes a list of modifiers..., a transform 830, and a pointer to a base object 810." And see column 16, lines 10 - 11 "Object space modifier 820 modifies this basic description to generate a modified description.")

20. Claims 8 –13 are rejected under 35 U.S.C. 103(a) as being unpatentable over **Szabo** in view of **Kross et al.** (hereinafter **Kross**, US 6,285,369).

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21. Regarding claim 8, Szabo teaches a processor coupled to the storage system, wherein the processor is configured to open the first file [DerivedObject class] (See column 15. lines 7-8 "The derived object is an instance of the DerivedObject class. The derived object instance is created when a user creates an object in a scene"), wherein the processor is configured to determine the second reference [pointer] in response to the first file (See column 15, lines 9 – 12 "Derived object 870 maintains a modifier stack. The modifier stack includes a list of modifiers...and a pointer to a base object 810."), wherein the processor is configured to determined a value of an attribute from the second object [base object] in response to the first file, wherein the processor is configured to provide the second reference [pointer] to the storage system (See column 15, lines 9 – 12 "Derived object 870 maintains a modifier stack. The modifier stack includes a list of modifiers...and a pointer to a base object 810."), wherein the processor is configured to receive the second file from the storage system (See column 16, lines 8-9 "The basic description is then provided to the object space modifier 820 in the modifier stack 880."); wherein the processor is configured to open the second file [base object], and wherein the processor is configured to override a default value [modify the description] of the attribute from the second object with the value (See column 16, lines "Object space modifier 820 modifies this basic description to generate a modified description."); wherein the second object is not stored in the first file. (See column 15, lines 9 – 14 "Derived object 870 maintains a modifier stack 880. The modifier stack 880 includes a list of modifiers..., a transform 830, and a pointer to a base object 810. The derived object 870 maintains a reference to base object 810, a reference to transform

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830, and a list of modifiers." Because the reference is stored in the file, the actual second object is not stored in the first file.)

**Szabo** fails to teach a storage system configured to store a first file describing a first object and a second file describing a second object, wherein the storage system is also configured to provide the first file in response to a first reference and configured to provide the second file in response to a second reference.

However, Kross teaches a storage system [notebook database] configured to store a first file [data file] describing a first object and a second file [data file] describing a second object, wherein the storage system is also configured to provide the first file [retrieves a current version of the object] in response to a first reference and configured to provide the second file in response to a second reference [retrieves a current version of the object]. (See column 6, lines 35 - 38 and 42-44 "... notebook database 252 maintains a record of the location of the object 342 (e.g., a location of a data file describing the object and a name of the object within that file)... Thus, whenever the note 445 is accessed, graphics view control 246 accesses the location of the object and retrieves a current version of the object 342.") One of ordinary skill in the art would have been motivated to combine the teaching of **Kross** with that of **Szabo** because they both are related to modifying objects, but by including the storage system of Kross, the actual object files are being stored in more of a persistent fashion to facilitate efficient operation of the system. It is for this reason that one of ordinary skill in the art would have been motivated to include a storage system configured to store a first file describing a first object and a second file describing a second object, wherein the

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storage system is also configured to provide the first file in response to a first reference and configured to provide the second file in response to a second reference.

- 22. Regarding claim 9, **Kross** additionally discloses the storage system comprises one of the group: network directory services, asset management system, database management system. (See column 4, lines 21 25 "As illustrated, electronic notebook 140 includes notebook database 25, main control logic 250, text view control logic 248..." these are describing aspects of a database management system.)
- 23. Regarding claim 10, **Szabo** additionally discloses the processor is also configured to modify the attribute [modifies the basic description] from the second object [base object] with a modified value [modifier] (See column 16, lines 7-11 "Specifically, base object 810 provides the basic description of the object. The basic description is then provided to the object space modifier 820 in the modifier stack 880. Object space modifier 820 modifies this basic description to generate a modified description."); and wherein the first file [modifier stack] is modified to include the modified value [modifiers]. (See column 15, lines 10-11 "The modifier stack 880 includes a list of modifiers...")
- 24. Regarding claim 11, **Szabo** additionally discloses the processor is also configured to geometrically manipulate [dynamically change] the first model and the second model. (See column 4, lines 57-60 "In addition, certain properties of a geometry object, such as the number of faces that are contained within a mesh representation of

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the geometry object, may dynamically change as the geometry object is passed up the stack.")

25. Regarding claim 12, Szabo additionally discloses the processor is configured to determine the third reference [pointer] in response to the first file (See column 15, lines 9 – 12 "Derived object 870 maintains a modifier stack. The modifier stack includes a list of modifiers... and a pointer to a base object 810."), wherein the processor is configured to determined a value of an attribute from the third object [base object] in response to the first file, wherein the processor is configured to provide the third reference [pointer] to the storage system (See column 15, lines 9 – 12 "Derived object 870 maintains a modifier stack. The modifier stack includes a list of modifiers...and a pointer to a base object 810."), wherein the processor is configured to receive the third file from the storage system (See column 16, lines 8-9 "The basic description is then provided to the object space modifier 820 in the modifier stack 880."); wherein the processor is configured to open the third file [base object], and wherein the processor is configured to override a default value [modify the description] of the attribute from the third object with the value (See column 16, lines "Object space modifier 820 modifies this basic description to generate a modified description.").

**Szabo** fails to teach the storage system is also configured to store a third file describing a third object, and wherein the storage system is also configured to provide the third file in response to a third reference.

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However, Kross teaches the storage system [notebook database] is also configured to store a third file [data file] describing a third object and wherein the storage system is also configured to provide the third file [retrieves a current version of the object] in response to a third reference [retrieves a current version of the object]. (See column 6, lines 35 – 38 and 42-44 "... notebook database 252 maintains a record of the location of the object 342 (e.g., a location of a data file describing the object and a name of the object within that file)... Thus, whenever the note 445 is accessed, graphics view control 246 accesses the location of the object and retrieves a current version of the object 342.") One of ordinary skill in the art would have been motivated to combine the teaching of Kross with that of Szabo because they both are related to modifying objects, but by including the storage system of **Kross**, the actual object files are being stored in more of a persistent fashion to facilitate efficient operation of the system. It is for this reason that one of ordinary skill in the art would have been motivated to include the storage system is also configured to store a third file describing a third object, and wherein the storage system is also configured to provide the third file in response to a third reference.

26. Regarding claim 13, **Szabo** teaches the processor is configured to determine another instance of the second reference in response to the first file (See column 15, lines 7-9 "The derived object 870 is an instance of the DerivedObject class. The derived object instance is created when a user creates an object in a scene."), wherein the processor is configured to determined another instance of a value of an attribute

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[modifier] from the second object in response to the first file (See column 15, lines 9-10 "Derived object 870, maintains a modifier stack 880. The modifier stack 880 includes a list of modifiers..." Here, the value of the attribute is overridden based on that value of the modifier in the modifier stack.), wherein the processor is configured to provide the second reference [pointer] to the storage system (See column 15, lines 9 – 12 "Derived object 870 maintains a modifier stack. The modifier stack includes a list of modifiers... and a pointer to a base object 810."), wherein the processor is configured to receive the second file from the storage system (See column 16, lines 8-9 "The basic description is then provided to the object space modifier 820 in the modifier stack 880."); wherein the processor is configured to open another instance of the second file [base object], and wherein the processor is configured to override a default value [modify the description] of the attribute from another instance of the third object with the value (See column 16, lines "Object space modifier 820 modifies this basic description to generate a modified description.")

- 27. Claims 15 and 16 are rejected under 35 U.S.C. 103(a) as being unpatentable over **Szabo** as applied to claim 14 above and further in view of **Buxton**.
- 28. Regarding claim 15, **Szabo** teaches a computer program product substantially as claimed. **Szabo** fails to teach the server comprises one of the group: network directory, asset management system, database management system. However, **Buxton** teaches the server comprises one of the group: network directory, asset management

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system, database management system. (See column 10, lines 41-45 "An ISTORAGE is an OLE interface which supports the creation and management of structure storage objects. Such structured storage objects provide hierarchical storage of information within a single file similar to a file system within a file." This is similar to a network directory.) A person with ordinary skill in the art would have been motivated to combine the references because they both relate to the art of modifying data objects and they would have been motivated to include the server from **Buxton**, in order to maintain a persistent copy of the objects and modifiers rather than using a temporary stack, providing for a more efficient method. It is for this reason that one of ordinary skill in the art would have been motivated to include the server comprises one of the group: network directory, asset management system, database management system.

29. Regarding claim 16, **Szabo** teaches code that directs the processor to create a first file including the first object [derived object], the reference [pointer] to the second object [base object] in the server, and the modified value [modifiers] for the attribute; wherein the first file excludes the second object. (See column 15, lines 9 – 13 "Derived object 870 maintains a modifier stack 880. The modifier stack 880 includes a list of modifiers... and a pointer to a base object 810. The derived object 870 maintains a reference to a base object 810... and a list of modifiers." Because the reference is stored in the file, the actual second object is not stored in the first file.)

**Szabo** fails to teach code that directs the processor to provide the first file to the server for storage.

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However **Buxton** teaches code that directs the processor to provide the first file to the server for storage. (See column 11, lines 10-13 "In addition, these templates may be stored to facilitate efficient distribution of templates to others...." **Buxton** teaches storing template files, whereas template files are not used in **Szabo**, rather a modifier stack is used.) A person with ordinary skill in the art would have been motivated to combine the references because they both relate to the art of modifying data objects and they would have been motivated to also include storing the reference and modified value, in order to facilitate a more efficient distribution of the reference and modifiers. It is for this reason that one of ordinary skill in the art would have been motivated to include code that directs the processor to provide the first file to the server for storage.

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Any inquiry concerning this communication or earlier communications from the examiner should be directed to Dennis L. Vautrot whose telephone number is 571-272-2184. The examiner can normally be reached on Monday-Friday 9:00-6:00.

If attempts to reach the examiner by telephone are unsuccessful, the examiner's supervisor, John Cottingham can be reached on 571-272-7079. The fax phone number for the organization where this application or proceeding is assigned is 571-273-8300.

Information regarding the status of an application may be obtained from the Patent Application Information Retrieval (PAIR) system. Status information for published applications may be obtained from either Private PAIR or Public PAIR. Status information for unpublished applications is available through Private PAIR only. For more information about the PAIR system, see http://pair-direct.uspto.gov. Should you have questions on access to the Private PAIR system, contact the Electronic Business Center (EBC) at 866-217-9197 (toll-free). If you would like assistance from a USPTO Customer Service Representative or access to the automated information system, call 800-786-9199 (IN USA OR CANADA) or 571-272-1000.

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